

Chapter 8 The Dimension Element - Adding Effects
Part 1 - pgs 77-84

Describe audio “dimension” and how it is created.

List the four reasons a mixer might add dimension to a track

- 1.
- 2.
- 3.
- 4.

Identify and describe The Six Principles for Adding Effects

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

Read through the process of calculating tempo and delay time. Unfortunately the delay plug-in that is in Pro Tools Express isn't the same as the examples. Insert the delay and experiment with delay on the vocals or guitar using the techniques on pages 83 and 84.

Chapter 8 Reverb
Part 2 - pgs 84 - 90

Name and describe the five primary types of reverb.

1.

2.

3.

4.

5.

Explain the reason for timing the Reverb Decay:

Explain the reason for time the Reverb Predelay

Write out the TIPS in this part of the chapter:

Experiment with the various Reverb techniques on pages 88 - 90.

Chapter 8 The Dimension Element
Using Modulation/EQing and Layering Effects pages 90 - 96

Describe the following modulations:

1. Phase Shift
2. Flanging
3. Chorus
4. Tremolo
5. Vibrato

*Take a track on one of your mixes and add the different modulations individually to experience the sound effects they can make.

How would you create a “fatter” lead or background vocals?

What Modulation would you use to disguise out of tune vocals and how would you use it?

What are the 5 EQ tips for Reverbs and Delays?

What are the Layering Tips for Reverbs and Delays?